

BULLSEYE

Hyperflite
skyhoundz

DISCDOGATHON™

PLEASE PRINT CLEARLY

SIGN UP NUMBER _____

PLACE _____

COMPETITOR NAME/DOG NAME _____

SCORING

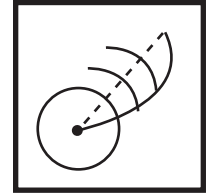
(Time: 60 seconds)

0-8 yards = 0 points

8-15 yards = 1 point

15+ yards = 3 points

Catches completed with four paws clearly off the ground receive an additional 1 point bonus



1 BULLSEYE – ROUND 1 (0-4 POINTS EACH THROW)

THROW	1	2	3	4	5	6	7	8	9	10	TOTAL 1
SCORE											

2 BULLSEYE – ROUND 2 (0-4 POINTS EACH THROW)

THROW	1	2	3	4	5	6	7	8	9	10	TOTAL 2
SCORE											

Winners will be determined by adding Bullseye Rounds 1 and 2

TOTAL 1	TOTAL 2	=	GRAND TOTAL

Bullseye Tie-Breaker If there is a tie for first, second or third place, the tie will be broken by the following criteria, as necessary: 1) The competitor with the fewest total throws, 2) A *Face-off* round with each team receiving one Bullseye throw. The dog making the higher scoring catch will be declared the victor. If the teams are still tied after each has made one throw, *Face-off* continues until one dog makes a higher scoring catch than the other. Officials will permit the competitors to rest their dogs as necessary.

Copyright ©2010 Skyhoundz. SKYHOUNDZ® is a registered trademark of PRB & Associates, Inc. No reproduction permitted without prior written authorization.

BULLSEYE

Hyperflite
skyhoundz

DISCDOGATHON™

PLEASE PRINT CLEARLY

SIGN UP NUMBER _____

PLACE _____

COMPETITOR NAME/DOG NAME _____

SCORING

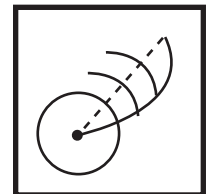
(Time: 60 seconds)

0-8 yards = 0 points

8-15 yards = 1 point

15+ yards = 3 points

Catches completed with four paws clearly off the ground receive an additional 1 point bonus



1 BULLSEYE – ROUND 1 (0-4 POINTS EACH THROW)

THROW	1	2	3	4	5	6	7	8	9	10	TOTAL 1
SCORE											

2 BULLSEYE – ROUND 2 (0-4 POINTS EACH THROW)

THROW	1	2	3	4	5	6	7	8	9	10	TOTAL 2
SCORE											

Winners will be determined by adding Bullseye Rounds 1 and 2

TOTAL 1	TOTAL 2	=	GRAND TOTAL

Bullseye Tie-Breaker If there is a tie for first, second or third place, the tie will be broken by the following criteria, as necessary: 1) The competitor with the fewest total throws, 2) A *Face-off* round with each team receiving one Bullseye throw. The dog making the higher scoring catch will be declared the victor. If the teams are still tied after each has made one throw, *Face-off* continues until one dog makes a higher scoring catch than the other. Officials will permit the competitors to rest their dogs as necessary.

Copyright ©2010 Skyhoundz. SKYHOUNDZ® is a registered trademark of PRB & Associates, Inc. No reproduction permitted without prior written authorization.